

⊙ Difference b/w DFA and NFA.

1. DFA: DFA refers to Deterministic Finite Automation.

A Finite Automata (FA) is said to be deterministic if, corresponding to an input symbol, there is a single resultant state i.e. there is only one transition. A deterministic finite automata is set of five tuples represented as,

$$M = \{Q, \Sigma, \delta, q_0, F\}$$

A non-empty finite set  
A non-empty finite set of input symbol

→ It is a non-empty finite set of final states  $\in Q$   
→ It is starting state,  $q_0 \in Q$   
→ It is a transition function that takes 2 arguments, a state, and a input symbol, it return a single state.

2. NFA: NFA refers to Non-deterministic Finite Automation.

A Finite Automata (FA) is said to be non-deterministic if, there is more than one possible transition from one state on the same input symbol.

A non-deterministic finite automata is also a set of five tuples and represented as,

$$M = \{Q, \Sigma, \delta, q_0, F\}$$

..... same as above.

## Extra :

① String: Finite set of symbols from alphabet or collection of alphabet or sequence of alphabet.

eg: { a, b, ab, ba, bb, ... }

Length = 2.

{ aa, ab, ba, bb }

② Sub-string: A substring is a contiguous part of a string i.e., a string inside another string.

③ Length of string: Length of a string is denoted as  $|w|$  and is defined as the number of positions for the symbol in the string.

[ collection of string ]

④ Working model of Finite Automata

IMP

## DFA

- DFA stands for Deterministic Finite Automata.
- For each symbolic representation of the alphabet, there is only one state transition in DFA.
- DFA cannot use Empty String transition.
- DFA can be understood as one machine.
- In DFA, the next possible state is distinctly set.
- DFA is more difficult to construct.
- DFA rejects the string in case it terminates in a state that is different from the accepting state.
- Time needed for executing an input string is less.
- All DFA are NFA.
- DFA requires more space.

## NFA

- NFA stands for Nondeterministic Finite Automata.
- No need to specify how does the NFA reach according to some symbol.
- NFA can use Empty String transition.
- NFA can be understood as multiple little machines computing at the same time.
- In NFA, each pair of state and input symbol can have many possible next states.
- NFA is easier to construct.
- NFA rejects the string in the event of all branches dying or refusing the string.
- Time needed for executing an input string is more.
- ~~Not~~ Not all NFA are DFA.
- NFA requires less space than DFA.

## Q Grammar and Language & difference between.

⇒ In theory of computation (TOC), a language is a set of sentences made from a set of basic symbols. A grammar is a set of rules that determine if these sentences are part of the language.

### Language:

- A set of sentences formed from a set of basic symbols.
- A possibly infinite set of valid sequences of terminal symbols.
- A structured system of communication that consists of grammar and vocabulary.

### Grammar:

- A set of rules that governs how we determine if these sentences are part of the language or not.
- A specification of a set of rules that define a language.
- A finite set of formal rules that are generating syntactically correct sentences.
- A set of production rules which are used to generate strings of language.

Language.  
 $L_1 = \{aa, bb, ab, ba\}$

O.R.

$LCG = \{s \mid s \in T^* \text{ and } s \rightarrow ts\}$

Grammar

$S \rightarrow a, S \rightarrow b.$

$S \rightarrow aSb$

Q) Construct DFA equivalent to NFA  $(\{p, q, r, s\}, \{0, 1\}, p, \{s\}, \delta)$

Where  $\delta$  is given by.

$\delta$	0	1
$\rightarrow p$	$p, q$	$p$
$q$	$r$	$r$
$r$	$s$	-
$s$	$s$	$s$

$\Rightarrow 0, 1 \rightarrow$  input  
 $p \rightarrow$  initial state  
 $s \rightarrow$  final state.

The states  $\mathcal{Q}$  is a subset of  $\{p, q, r, s\}$   
 i.e.  $\{\emptyset, \{p\}, \{r\}, \{s\}, \{p, q\}\}$

Transition table  $\Rightarrow$

State	0	1
<del><math>p</math></del>	<del><math>p, q</math></del>	<del><math>p</math></del>
$\emptyset$	$r$	$r$

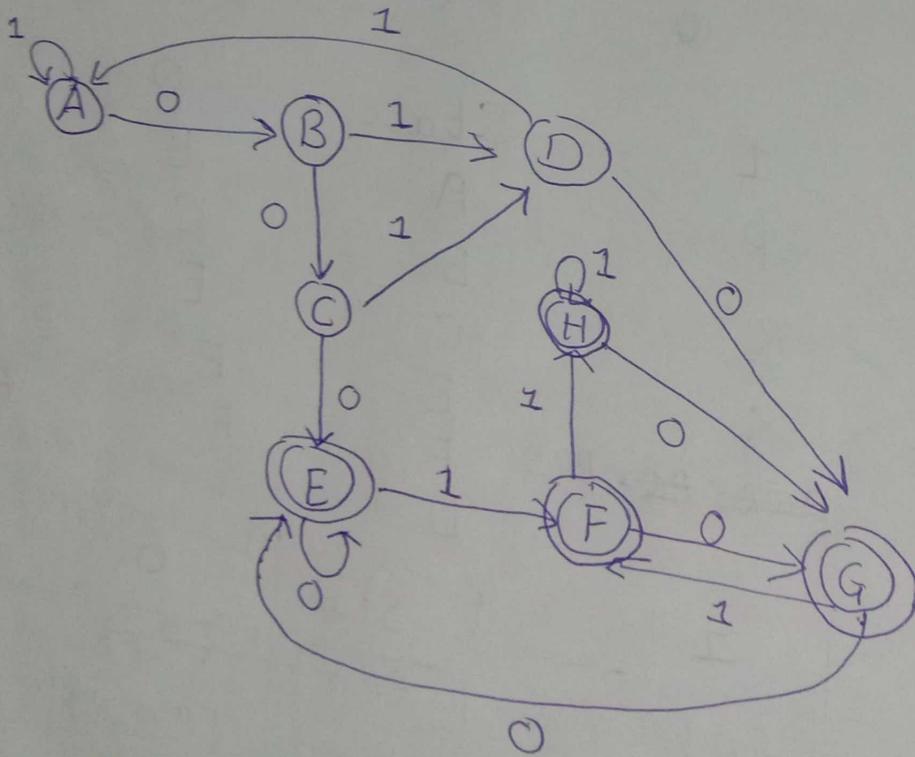
State	0	1
<del><math>p</math></del>	<del><math>p, q</math></del>	<del><math>p</math></del>
<del><math>p, q</math></del>	<del><math>p, q, r</math></del>	<del><math>r</math></del>
<del><math>p, q, r</math></del>	<del><math>p, q, r, s</math></del>	<del><math>s</math></del>
<del><math>p, q, r, s</math></del>	<del><math>p, q, r, s</math></del>	<del><math>p, q, r, s</math></del>

State	0	1
<del><math>A</math></del>	<del><math>B</math></del>	<del><math>A</math></del>
<del><math>B</math></del>	<del><math>C</math></del>	<del><math>D</math></del>
<del><math>C</math></del>	<del><math>E</math></del>	<del><math>F</math></del>
<del><math>E</math></del>	<del><math>E</math></del>	<del><math>E</math></del>
<del><math>F</math></del>	<del><math>F</math></del>	<del><math>F</math></del>
<del><math>D</math></del>		

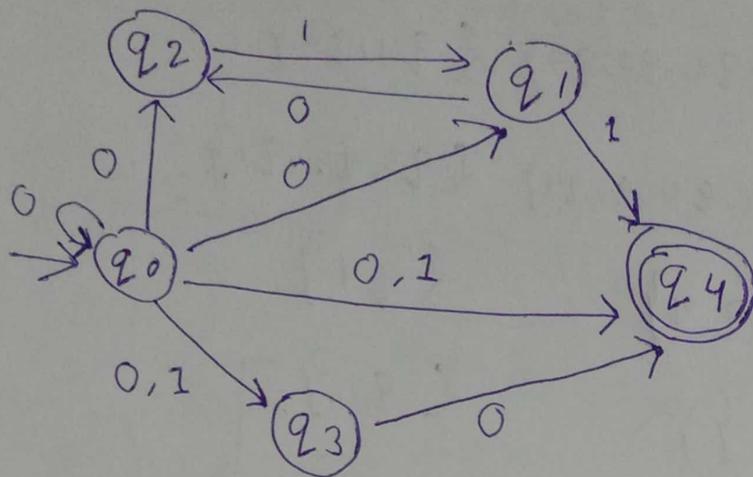
State	0	1
$\{p\}$	$\{p, q\}$	$\{p\}$
$\{p, q\}$	$\{p, q, r\}$	$\{p, r\}$
$\{p, q, r\}$	$\{p, q, r, s\}$	$\{p, r\}$
$\{p, q, r, s\}$	$\{p, q, r, s\}$	$\{p, r, s\}$
$\{p, r, s\}$	$\{p, q, s\}$	$\{p, s\}$
$\{p, q, s\}$	$\{p, q, r, s\}$	$\{p, r, s\}$
$\{p, s\}$	$\{p, q, s\}$	$\{p, s\}$

State	0	1
<del><math>\{p, r\}</math></del>	<del><math>\{p, r\}</math></del>	
$\{p, r\}$	$\{p, q, s\}$	$\{p\}$

State	0	1
A	B	A
B	C	D
<del>C</del>	E	D
(E)	E	F
(F)	G	H
(G)	E	F
(H)	G	H
D	G	A



Q] Construct DFA which is equivalent to following NFA over  $\Sigma = \{0, 1\}$



State Table:

State	0	1
→ q0	{q0, q1, q2, q3, q4}	{q4, q3}
q1	{q2}	{q4, q3}
q2	{∅}	{q4}
q3	{q4}	{q1}
⊙ q4	{∅}	{∅}
		{∅}

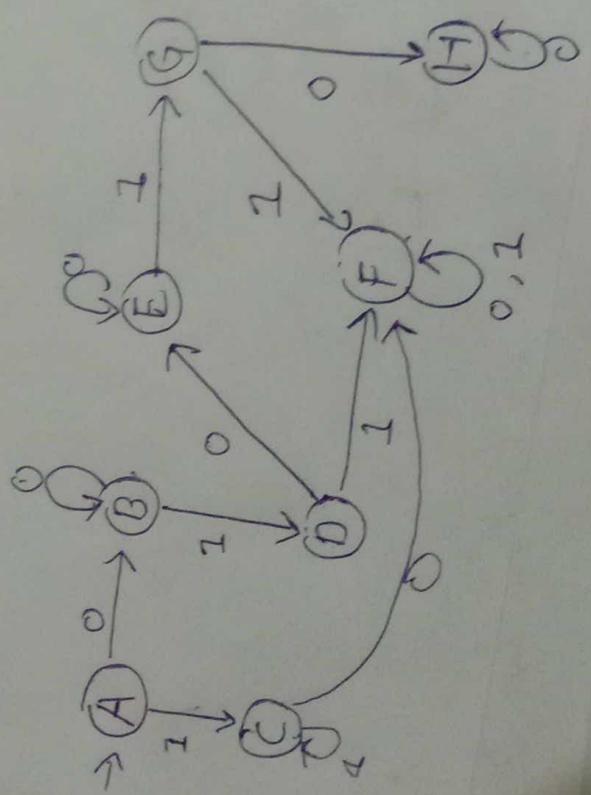
input → 0, 1.  
initial state → q0.  
final state → q4

Transition table:

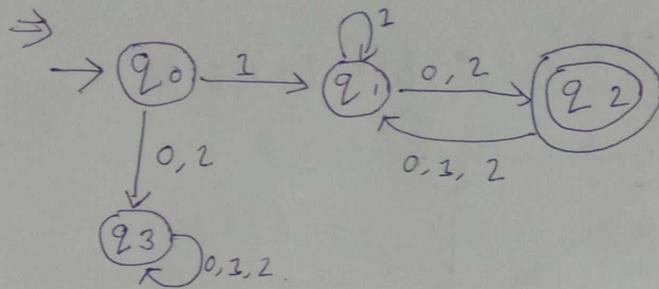
# Transition Table:

State	0	1
$\rightarrow \{q_0\}$	$\{q_0, q_1, q_2, q_3, q_4\}$	$\{q_4, q_3\}$
$\{q_0, q_1, q_2, q_3, q_4\}$	$\{q_0, q_1, q_2, q_3, q_4\}$	$\{q_3, q_4, q_1\}$
$\{q_3, q_4, q_1\}$	$\{q_2, q_4\}$	$\{q_4\}$
$\{q_2, q_4\}$	$\{\emptyset\}$	$\{q_1\}$
$\{q_4\}$	$\{\emptyset\}$	$\{\emptyset\}$
$\{q_4, q_3\}$	$\{q_4\}$	$\{\emptyset\}$
$\{q_1\}$	$\{q_2\}$	$\{q_4\}$
$\{q_2\}$	$\{\emptyset\}$	$\{q_1\}$

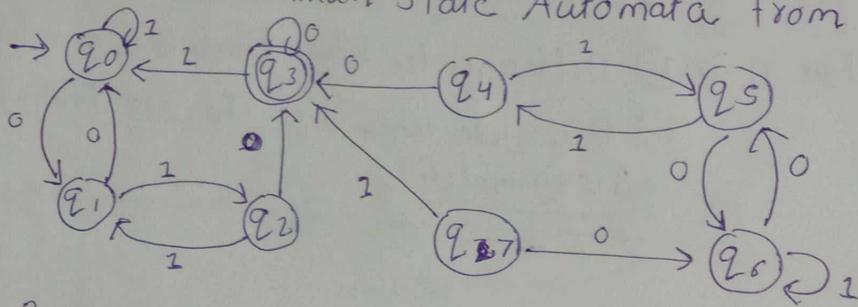
State	0	1
$\rightarrow A$	B	C
B	B	D
D	E	F
$\textcircled{E}$	E	G
$\textcircled{F}$	F	F
$\textcircled{G}$	H	F
H	H	G
C	F	C



Q Design DFA which accept string starting with '1' and does not end with '1' over  $\Sigma = \{0, 1, 2\}$



Q Construct minimum state Automata from the following



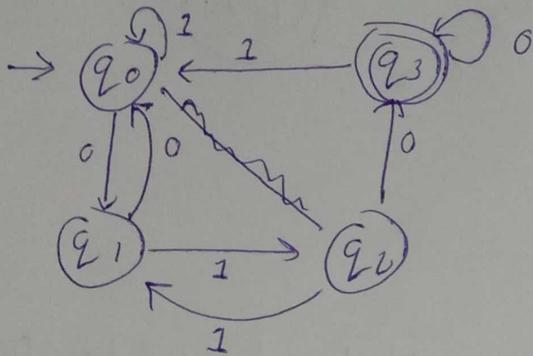
⇒ Remove  $q_4, q_5, q_6, q_7$  as it is not reachable from final state.

State.	0	1
$q_0$	$q_1$	$q_0$
$q_1$	$q_0$	$q_2$
$q_2$	$q_3$	$q_1$
$q_3$	$q_3$	$q_0$

$$\pi_0 = \{q_0, q_1, q_2\} \{q_3\}$$

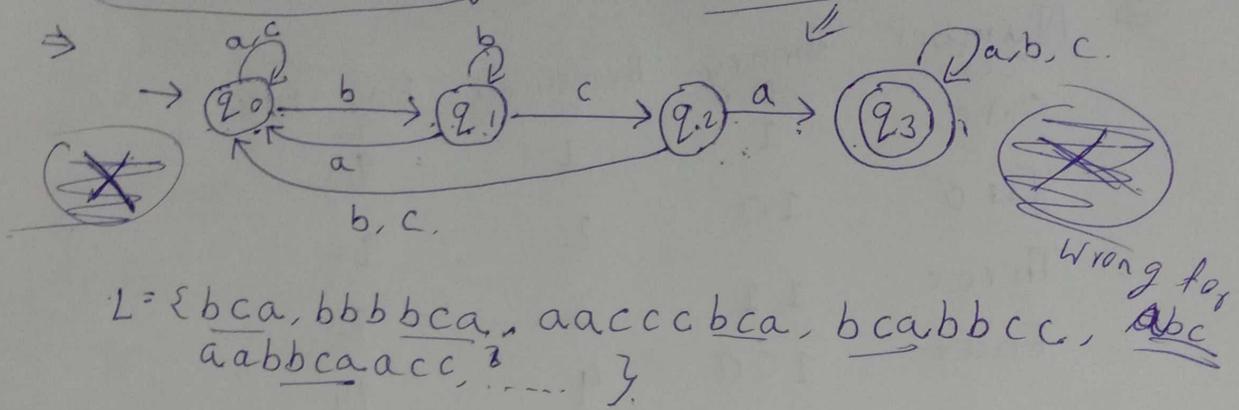
$$\pi_1 = \{q_0, q_1\} \{q_2\} \{q_3\}$$

$$\pi_2 = \{q_0, q_1\} \{q_2\} \{q_3\}$$

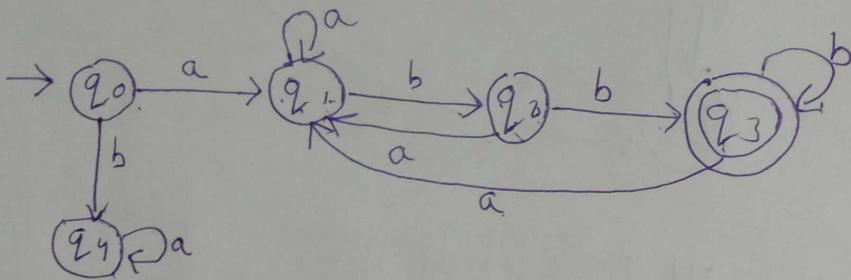


Note! For  $\pi \Rightarrow$  (1) Differentiate b/w final and non-final.  
(2) Use state table and  $\pi_0$  for finding out dissimilarity

Q1 Construct a DFA for the set of string over  $\{a, b, c\}$  having abc as a substring, but bca substring is right

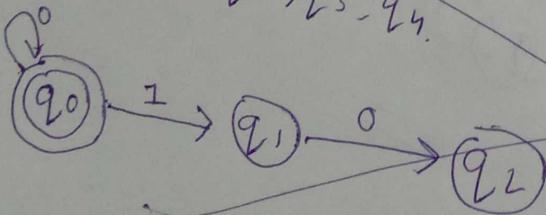


Q2 Construct a DFA starting with a & ending with bb over  $\Sigma = \{a, b\}$



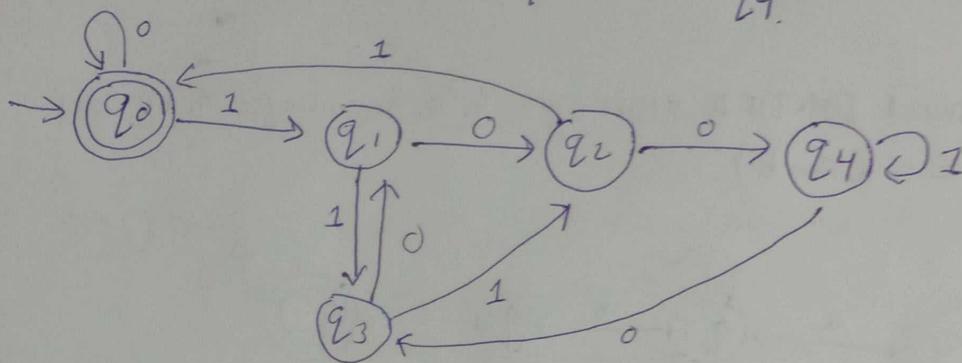
$L = \{ a \underline{bb}, a \underline{aababb}, a \underline{babbb}, \dots \}$

Q3 Design a DFA to check whether the given binary number is divisible by 5.  
 $q_0, q_1, q_2, q_3, q_4$



Q2] Design a DFA to check whether the given binary number is divisible by 5.

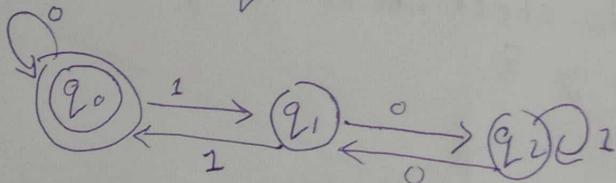
Number	Binary	Remainder	End-state.
Zero	0	0	$q_0$
One	1	1	$q_1$
Two	10	2	$q_2$
Three	11	3	$q_3$
Four	100	4	$q_4$



$L = \{ 101, 110, 111, 1000, 1001, 1010, \dots \}$

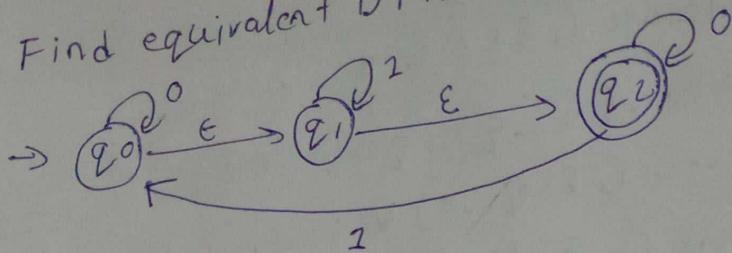
Q3] Design a DFA to check whether the given binary number is divisible by 3.

$q_0, q_1, q_2$ .



=

Q Find equivalent DFA for following diagram.



⇒

State table:

State	0	1	ε
→ q <sub>0</sub>	q <sub>0</sub>	-	q <sub>1</sub>
q <sub>1</sub>	-	q <sub>1</sub>	q <sub>2</sub>
(q <sub>2</sub> )	q <sub>2</sub>	q <sub>0</sub>	-

$$\epsilon\text{-closure of } q_0 = \{q_0, q_1, q_2\}$$

$$\text{---||--- } q_1 = \{q_1, q_2\}$$

$$\text{---||--- } q_2 = \{q_2\}$$

$$\begin{aligned} \delta(q_0, \epsilon) &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_0, \epsilon), 0)) \\ &= \epsilon\text{-closure}(\delta(q_0, q_1, q_2), 0) \\ &= \epsilon\text{-closure}(\delta(q_0, 0) \cup (q_1, 0) \cup (q_2, 0)) \\ &= \epsilon\text{-closure}(q_0 \cup \emptyset \cup q_2) \\ &= \{q_0, q_1, q_2\} \end{aligned}$$

$$\begin{aligned} \delta(q_0, 1) &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_0, \epsilon), 1)) \\ &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_0, q_1, q_2), 1)) \\ &= \epsilon\text{-closure}(\delta(q_0, 1), (q_1, 1), (q_2, 1)) \\ &= \epsilon\text{-closure}(\emptyset \cup q_1 \cup q_0) \\ &= \{q_0, q_1, q_2\} \end{aligned}$$

$$\begin{aligned}
\delta(q_1, 0) &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_2, \epsilon), 0)) \\
&= \epsilon\text{-closure}(\delta(q_1, q_2), 0) \\
&= \epsilon\text{-closure}(\delta(q_1, 0) \cup (q_2, 0)) \\
&= \epsilon\text{-closure}(\emptyset \cup q_2) \\
&= \epsilon\text{-closure}(q_2) \\
&= \underline{\underline{q_2}}
\end{aligned}$$

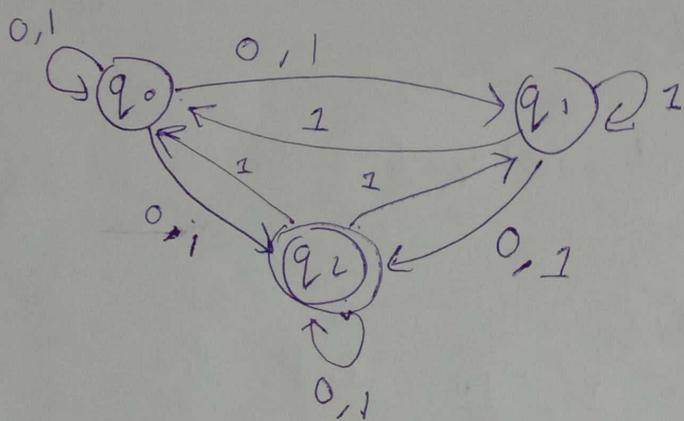
$$\begin{aligned}
\delta(q_1, 1) &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_1, \epsilon), 1)) \\
&= \epsilon\text{-closure}(\delta(q_1, q_2), 1) \\
&= \epsilon\text{-closure}(\delta(q_1, 1) \cup (q_2, 1)) \\
&= \epsilon\text{-closure}(q_1 \cup q_0) \\
&= \underline{\underline{q_0, q_1, q_2}}
\end{aligned}$$

$$\begin{aligned}
\delta(q_2, 0) &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_2, \epsilon), 0)) \\
&= \epsilon\text{-closure}(\delta(q_2), 0) \\
&= \epsilon\text{-closure}(q_2, 0) \\
&= \epsilon\text{-closure}(q_2) \\
&= \underline{\underline{q_2}}
\end{aligned}$$

$$\begin{aligned}
\delta(q_2, 1) &= \epsilon\text{-closure}(\delta(\hat{\delta}(q_2, \epsilon), 1)) \\
&= \epsilon\text{-closure}(\delta(q_2), 1) \\
&= \epsilon\text{-closure}(\delta(q_2, 1)) \\
&= \epsilon\text{-closure}(q_0) \\
&= \underline{\underline{q_0, q_1, q_2}}
\end{aligned}$$

### Transition table

State	0	1
$q_0$	$\{q_0, q_1, q_2\}$	$\{q_0, q_1, q_2\}$
$q_1$	$q_2$	$\{q_0, q_1, q_2\}$
$(q_2)$	$q_2$	$\{q_0, q_1, q_2\}$



Note!

Mathematical Induction

is Remaining

### Define:

i) Prefix of a string: A substring with the sequence of beginning symbols of a given string is called "prefix"

ii) Suffix: Ending symbols of given string.

iii) Proper prefix:

A prefix that is not equal to the string itself and is non-empty.

iv) Proper Suffix:

A suffix that is not equal to the string itself and is non-empty.

Eg: ~~The~~ String "India".

Proper prefix: "I", "In", "Ind", "Indi".

Proper suffix: "a", "ia", "dia", "ndia".

v) Star closure of a language:

The star closure of a language is the Kleene Closure, which is the concatenation of zero, one, two, or any countable number of strings.

eg:  $\{ \epsilon, 1, 11, 111, \dots \}$

vi) Positive closure of a language:

The set of finite-length strings that can be generated by concatenating arbitrary elements of set of strings allowing the use of the same element multiple times.

$\{ 1, 11, 111 \}$